

**CORE SYSTEMS WINSOCK FTP LIBRARY PACKAGE**  
*VERSION 1.0*

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## **1. OVERVIEW**

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### **2.6 API Reference**

### 2.6.1 CFTPChDir()

**Description** The CFTPChDir changes the current working directory on the server host.

**#include <ftp.h>**

**int WINAPI CFTPChDir**

```
(  
    HFTP      hFtp,  
    LPCSTR    lpaszDir;  
)
```

*hFtp* FTP session handle.

*lpaszDir* New directory.

**Remarks** The function change the current working directory on the FTP Server host. This function accepts absolute OR relative pathnames.

**Return Value** The function will return the FTP Server's response code if the command is successful transmitted and executed on the server host. Otherwise a value of -1 is returned.

**Error Codes** None.

**Compatibility** Standards: None  
16-Bit: WIN, WINDLL

**See Also**

**Example** CFTPRemoveDir, CFTPCreateDir

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### 2.6.2 CFTPclose()

**Description** The CFTPclose closes the FTP control session  
**#include <cfp.h>**

```
int WINAPI CFTPclose  
(  
    HFTP hFtp  
)  
hFtp FTP session handle.
```

**Remarks** The function close the specified *hFtp* control session.

**Return Value** The function will return CFTP\_SERVICE\_CLOSED (221) if successful. Otherwise a value of CFTP\_NOT\_LOGGED\_IN (530) is returned.

#### Error Codes

**Compatibility** Standards: None  
16-Bit: DOS, QWIN, WIN, WINDLL

#### See Also

#### Example

### 2.6.3 CFTPGetCwd()

**Description** The CFTPGetCwd returns the user's current working directory on the server host.

**#include <cfp.h>**

**int WINAPI CFTPGetCwd**

```
(  
    HFTP      hFtp,  
    LPCSTR    lpCszDir,  
    WORD      wLength  
)
```

*hFtp* FTP session handle.

*lpCszDir* Return buffer for the current working directory.

*wLength* Buffer size.

**Remarks** The function retrieves the user's full path current working directory on the server host and copies it into the buffer *lpCszDir*.

**Return Value** The function will return CFTP\_CMD\_OK (200) if successful. Otherwise a value of CFTP\_NOT\_LOGGED\_IN (530) is returned if the connection is closed. A value of less than 0 is returned if the buffer size *wLength* is not enough to store the complete path.; the absolute value of the return code is the size of the expected buffer.

#### Error Codes

**Compatibility** Standards: None  
16-Bit: DOS, QWIN, WIN, WINDLL

#### See Also

#### Example



**2.6.4 CFTPDir()**

**Description** The CFTPDir gets the listing of the current directory.

**#include <cftp.h>**

**int WINAPI CFTPDir**

(

**HFTP** *hFtp,*

**HWND** *hNotifyWnd*

)

*hFtp* FTP session handle.

*hNotifyWnd* Window handle for sending notifications.

**Remarks**

The function requests a listing of the current working directory on the server host. If a window handle *hNotifyWnd* is specified, the function will operate in the asynchronous (non-blocking) mode, and the directory listing data messages will be sent to this window handle. When operating in the asynchronous mode, the all data displays will be handled by the window handle, and not be handle by the function. If the window handle *hNotifyWnd* is not provided (NULL), the function will operate in the synchronous mode and the data displays will be done by the function in a list box control.

If the function operates in the asynchronous mode, following directory listing data messages will be sent:

CFTP\_NOTIFY\_RX\_DIRECTORY\_BEGIN

*wParam* Total number of records.

*lParam* 0L

CFTP\_NOTIFY\_RX\_DIRECTORY\_RECORD

*wParam* Buffer size

*lParam* Buffer pointer, NULL terminated string.

CFTP\_NOTIFY\_RX\_DIRECTORY\_END

*wParam* -1 indicates abort condition, 0 if transfer

complete

*lParam* 0L

Even in the synchronous mode, these notification message also be sent to the application window, but only for information purposes and no file I/O action is required from the application.

**Return Value** If the function is operate in asynchronous mode, it will return CFTP\_DIRECTORY\_OK (150) if successful, and the data transfer is to be started asynchronously. If the function is operate in synchronous mode, it will return CFTP\_DIRECTORY\_COMPLETED (250) if successful. Otherwise a value of CFTP\_DIRECTORY\_UNAVAILABLE (550) if the requested directory listing is unavailable or can not be accessed.

**Error Codes**

**Compatibility** Standards: None  
16-Bit: DOS, QWIN, WIN, WINDLL

**See Also****Example**

## 2.6.5 CFTPGet()

**Description** The CFTPGet retrieves a file from the server host

**#include <cfp.h>**

**int WINAPI CFTPChDir**

```
(
    HFTP      hFtp,
    LPCSTR    lpszRemoteFile,
    LPCSTR    lpszLocalFile,
    HWND     hNotifyWnd
)
```

*hFtp* FTP session handle.

*lpszRemoteFile* File name on the server host.

*lpszLocalFile* File name on the local host to be created.

*hNotifyWnd* Window handle for sending notifications.

**Remarks**

The function requests data transfer from the file with file name *lpszRemoteFile* on the server host to the local file name *lpszLocalFile*. If a window handle *hNotifyWnd* is specified, the function will operate in the asynchronous (non-blocking) mode, and the data transfer operation messages will be sent to this window. When operating in the asynchronous mode, all file I/O will not be handle by the function. If the window handle *hNotifyWnd* is not provided (NULL), the function will operate in the synchronous mode and the data transfer will be done by the function.

If the function operates in the asynchronous mode, following data transfer operation messages will be sent:

	<b>CFTP_NOTIFY_RX_DATA_BEGIN</b>	
	<i>wParam</i>	Total file size in bytes.
	<i>lParam</i>	Remote file name
	<b>CFTP_NOTIFY_RX_DATA</b>	
	<i>wParam</i>	Buffer size
	<i>lParam</i>	Buffer pointer
	<b>CFTP_NOTIFY_RX_DATA_END</b>	
	<i>wParam</i>	-1 indicates abort condition, 0 if transfer
complete	<i>lParam</i>	0L

Even in the synchronous mode, these notification message also be sent to the application window, but only for information purposes and no file I/O action is required from the application.

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**Return Value** If the function is operate in asynchronous mode, it will return CFTP\_FILE\_STATUS\_OK (150) if successful, and the data transfer is to be started asynchronously. If the function is operate in synchronous mode, it will return CFTP\_FILE\_TRANSFER\_COMPLETED (250) if successful. Otherwise a value of CFTP\_FILE\_UNAVAILABLE (550) if the requested file is unavailable or can not be accessed.

### **Error Codes**

**Compatibility** Standards: None  
16-Bit: DOS, QWIN, WIN, WINDLL

### **See Also**

### **Example**

### 2.6.6 CFTPLogin()

#### Description

```
#include <cfp.h>

int WINAPI CFTPLogin
(
    HFTP      hFtp,
    LPCSTR    lpszUser,
    LPCSTR    lpszPasswd,
    LPCSTR    lpszAccount
)
hFtp          FTP session handle.
lpszUser      User name.
lpszPasswd    User password.
lpszAccount   User account
```

**Remarks** The function proceeds with the login sequence. It will first present the user login name, then if the host requires a password, the function will send the user's password. If the account is further required, the function will send the user's account, as well. The function only checks for the user login name prior to commence the login process, if the user login name is not provided the function returns immediately, with error. The password and account will be send as is (without checking).

**Return Value** The function returns CFTP\_USER\_LOGGED\_IN (230) if successful. Otherwise a value of CFTP\_NOT\_LOGGED\_IN (530) if the login process failed.

#### Error Codes

**Compatibility** Standards: None  
16-Bit: DOS, QWIN, WIN, WINDLL

#### See Also

#### Example

### 2.6.7 CFTPMkDir()

**Description** The CFTPMkDir creates a directory on the server host.

**#include <cfp.h>**

**int WINAPI CFTPMkDir**

(

**HFTP** *hFtp,*

**LPCSTR** *lpaszDir;*

)

*hFtp* FTP session handle.

*lpaszDir* New directory name to be created on the server host.

**Remarks** The function requests the server host to create a directory at the current working directory.

**Return Value** The function will return CFTP\_CMD\_OK (200) if successful. Otherwise a value of CFTP\_CMD\_FAILED (550) is returned if the request is unavailable or can not be done due to accessed violation.

#### Error Codes

**Compatibility** Standards: None  
16-Bit: DOS, QWIN, WIN, WINDLL

#### See Also

#### Example

### 2.6.8 CFTPOpen()

**Description** The CFTPOpen function establish a connection to the FTP server.

**#include <cfp.h>**

**HFTP WINAPI CFTPOpen**

```
(  
    LPCSTR    lpszHost  
)  
    lpszDir    Server host name
```

**Remarks** The function allocates memory for the FTP session and tries to establish a FTP connection to the host.

**Return Value** The function will return the FTP session handle if successful. Otherwise a value of 0 is returned.

#### Error Codes

**Compatibility** Standards: None  
16-Bit: DOS, QWIN, WIN, WINDLL

#### See Also

#### Example

### 2.6.9 CFTPParent()

**Description** The CFTPParent function changes the directory to the parent directory.

**#include <cfp.h>**

**int WINAPI CFTPParent**

(

**HFTP** *hFtp*

)

*hFtp* FTP session handle.

**Remarks** The CFTPParent function changes the current working directory to the parent directory on the server host.

**Return Value** The function will return CFTP\_CMD\_OK (200) if successful. Otherwise a value of CFTP\_CMD\_FAILED (550) is returned if the request is unavailable or can not be done due to accessed violation.

#### Error Codes

**Compatibility** Standards: None  
16-Bit: DOS, QWIN, WIN, WINDLL

#### See Also

#### Example

**2.6.10 CFTPput()**

**Description** The CFTPput places a file on the server host.

**#include <cfp.h>**

**int WINAPI CFTPput**

```
(
    HFTP      hFtp,
    LPCSTR    lpszLocalFile,
    LPCSTR    lpszRemoteFile,
    HWND      hNotifyWnd
)
```

*hFtp* FTP session handle.

*lpszLocalFile* File name on the local host.

*lpszRemoteFile* File name on the server host to be placed.

*hNotifyWnd* Window handle for sending notifications.

**Remarks**

The function requests data transfer from a file with the file name *lpszLocalFile* on the local host to be place on the server host with file name *lpszRemoteFile*. If a window handle *hNotifyWnd* is specified, the function will operate in the asynchronous (non-blocking) mode, and the data transfer operation messages will be sent to this window. When operating in the asynchronous mode, all file I/O will not be handle by the function. If the window handle *hNotifyWnd* is not provided (NULL), the function will operate in the synchronous mode and the data transfer will be done by the function.

If the function operates in the asynchronous mode, following data transfer operation messages will be sent:

	CFTP_NOTIFY_TX_DATA_BEGIN	
	<i>wParam</i>	Total file size in bytes.
	<i>lParam</i>	Remote file name
	CFTP_NOTIFY_TX_DATA	
	<i>wParam</i>	Buffer size
	<i>lParam</i>	Buffer pointer
	CFTP_NOTIFY_TX_DATA_END	
	<i>wParam</i>	-1 indicates abort condition, 0 if transfer
complete	<i>lParam</i>	0L

Even in the synchronous mode, these notification message also be sent to the application window, but only for information purposes and no file I/O action is required from the application.



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**Return Value** If the function is operate in asynchronous mode, it will return CFTP\_FILE\_STATUS\_OK (150) if successful, and the data transfer is to be started asynchronously. If the function is operate in synchronous mode, it will return CFTP\_FILE\_TRANSFER\_COMPLETED (250) if successful. Otherwise a value of CFTP\_FILE\_UNAVAILABLE (550) if the requested file is unavailable or can not be accessed.

### **Error Codes**

**Compatibility** Standards: None  
16-Bit: DOS, QWIN, WIN, WINDLL

### **See Also**

### **Example**

### 2.6.11 CFTPRemove()

**Description** The CFTPRemove function deletes a file.

**#include** <cfp.h>

**int** WINAPI CFTPRemove

```
(  
    HFTP      hFtp,  
    LPCSTR    lpaszFile,  
)  
hFtp          FTP session handle.  
lpaszFile     File name to be removed..
```

**Remarks** The CFTPRemove function removes a file with the specified file name *lpaszFile* in the current working directory of the server host.

**Return Value** The function will return CFTP\_CMD\_OK (200) if successful. Otherwise a value of CFTP\_CMD\_FAILED (550) is returned if the request is unavailable or can not be done due to accessed violation.

#### Error Codes

**Compatibility** Standards: None  
16-Bit: DOS, QWIN, WIN, WINDLL

#### See Also

#### Example

### 2.6.12 CFTPRename()

**Description** The CFTPRename function change the file name.

**#include <cfp.h>**

**int WINAPI CFTPRename**

```
(  
    HFTP      hFtp,  
    LPCSTR    lpszOldName,  
    LPCSTR    lpszNewName  
)
```

*hFtp* FTP session handle.

*lpszOldFile* . Old file name to be changed.

*lpszNewFile* . New file name.

**Remarks** The CFTPRename function renames a file with the specified file name *lpszOldName* to the new filename *lpszNewName*, in the current working directory of the server host.

**Return Value** The function will return CFTP\_CMD\_OK (200) if successful. Otherwise a value of CFTP\_CMD\_FAILED (550) is returned if the request is unavailable or can not be done due to accessed violation.

#### Error Codes

**Compatibility** Standards: None  
16-Bit: DOS, QWIN, WIN, WINDLL

#### See Also

#### Example

### 2.6.13 CFTPRmdir()

**Description** The CFTPRmdir function deletes a directory

**#include** <cfp.h>

**int** WINAPI CFTPRmdir

```
(  
    HFTP      hFtp,  
    LPCSTR    lpszDir;  
)  
hFtp      FTP session handle.  
lpszDir   Directory name.
```

**Remarks** The CFTPRmdir function removes an empty directory of the specified directory name *lpszDir* in the current working directory of the server host.

**Return Value** The function will return CFTP\_CMD\_OK (200) if successful. Otherwise a value of CFTP\_CMD\_FAILED (550) is returned if the request is unavailable or can not be done due to accessed violation.

#### Error Codes

**Compatibility** Standards: None  
16-Bit: DOS, QWIN, WIN, WINDLL

#### See Also

#### Example

#### 2.6.14 CFTPReset()

**Description** The CFTPReset resets the FTP control session  
**#include <cfp.h>**

```
void WINAPI CFTPReset  
(  
    HFTP hFtp,  
)  
hFtp FTP session handle.
```

**Remarks** The CFTPReset function resets an existing FTP control connection. Any data transfer connection will be terminated and the FTP handle will no longer valid after this function call.

**Return Value** None.

#### Error Codes

**Compatibility** Standards: None  
16-Bit: DOS, QWIN, WIN, WINDLL

#### See Also

#### Example

### 2.6.15 CFTPSetTransferType()

**Description** The CFTPSetTransferType sets the data transfer type.

#include <cfp.h>

int WINAPI CFTPSetTransferType

```
(  
    HFTP    hFtp,  
    WORD    wTransferType,  
)
```

*hFtp* FTP session handle.

*wTransferType* Data transfer type

	<u>Value</u>		<u>Description</u>
representation files	FTP_DATA_TYPE_IMAGE	Binary	data
representation files	FTP_DATA_TYPE_ASCII	ASCII	data

**Remarks** The CFTPSetTransferType function sets the transfer type for all the subsequence data transfers. Two types of data transfers are supported: the ASCII text files and the binary files.

**Return Value** The function will return CFTP\_CMD\_OK (200) if successful. Otherwise a value of CFTP\_CMD\_NOT\_SUPPORT (504) is returned if the request feature is unavailable at this server host.

#### Error Codes

**Compatibility** Standards: None  
16-Bit: DOS, QWIN, WIN, WINDLL

#### See Also

#### Example

### 2.6.16 CFTPSetCapture()

**Description** The CFTPSetCapture sets the data capture mode.

**#include** <cfp.h>

```
void WINAPI CFTPSetCapture  
(  
    HFTP hFtp,  
    BOOL bCaptureMode  
)  
hFtp FTP session handle.  
bCaptureMode Data capture flag
```

<u>Value</u>	<u>Description</u>
TRUE	Turn on data capture mode
FALSE	Turn off data capture mode

**Remarks** The CFTPSetCapture function sets the data capture mode. Data transfer in the control connection will be send to the parent window with the notifications FTP\_RX\_CONTROL\_DATA and FTP\_TX\_CONTROL\_DATA. This function enables/disables the generation of these notifications to the parent window.

**Return Value** None.

#### Error Codes

**Compatibility** Standards: None  
16-Bit: DOS, QWIN, WIN, WINDLL

#### See Also

#### Example

**2.7 Notification Reference**

**2.7.1 FTP\_RX\_CONTROL\_DATA**

**2.7.2 FTP\_TX\_CONTROL\_DATA**



### **3. USING CFTP VBX CONTROL**

#### **3.1 Application Interface**

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**APPENDICES**

**A. Error Codes and Header Files**

**A.1 Error Codes**

**A.2 Header Files**